



# ACM SIGGRAPH Interactions

## February 2025 Edition

The February 2025 edition of ACM SIGGRAPH Interactions announces the ACM SIGGRAPH Underrepresented Communities Travel Grant, provides an update on recent and upcoming events, and highlights SIGGRAPH 2025 and SIGGRAPH Asia 2025.

### ACM SIGGRAPH Underrepresented Communities Travel Grant

ACM SIGGRAPH is pleased to announce that applications are now open for the Underrepresented Communities Travel Grant. The grant offers support to new and existing members of the SIGGRAPH community whose potential career impact is recognized as extraordinary and who can demonstrate financial need to attend SIGGRAPH 2025.

Applications are due 15 March, 2025. [Learn more about the eligibility requirements](#) and submit your application today.

[Submit an Application](#)

### ACM SIGGRAPH Membership Profiles

We are excited to share the February edition of ACM SIGGRAPH Member Profiles. This series highlights the incredible individuals who make up our community, showcasing their achievements, passions, and contributions to computer graphics and interactive techniques.

Meet ACM SIGGRAPH Members:

- [Maria Zelenskaya](#)
- [Gregory Bennet](#)
- [Derek Gerstmann](#)
- [Juergen Hagler](#)
- [Michela Ledwidge](#)

Dive into the stories and celebrate the diversity and talent within ACM SIGGRAPH. Visit [ACM SIGGRAPH Member Profiles](#) today to explore this month's features.

If you are interested in nominating an ACM SIGGRAPH Member for a profile, or would like to provide your own, submit your name today by emailing [membership-chair@siggraph.org](mailto:membership-chair@siggraph.org).

[View Member Profiles](#)

[Apply to the Student Volunteer Program](#)

The SIGGRAPH 2025 Student Volunteer Program is essential to the successful operation of the conference, providing valuable support across a wide range of venues. From assisting with cutting-edge Production Sessions to facilitating hands-on experiences in the Emerging Technologies showcase, our Student Volunteers are involved in every aspect of the conference. These dedicated individuals gain firsthand experience in conference management and are instrumental in helping SIGGRAPH bring innovative content and interactive opportunities to all attendees.

Applications close 28 February, 2025. [Learn more about the requirements](#) and submit your application today.

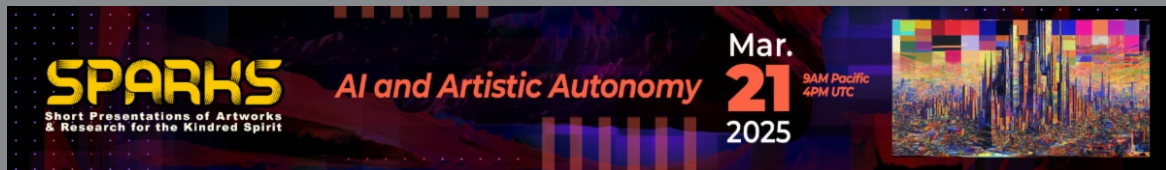
[Submit Your Volunteer Application](#)

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## SIGGRAPH Member Joins ACM Digital Library Board

ACM SIGGRAPH Publications Committee Chair Stephen Spencer has begun a three-year commitment as a member of the ACM Digital Library Board from 1 February, 2025 through 30 June, 2027.

The ACM Digital Library Board oversees the design and operations of the ACM Digital Library and supporting technology platforms. Spencer will be working on projects that benefit the SIGGRAPH community and all of ACM, bringing his many years of experience with article formatting and publications production systems.



## Attend the March SPARKS: AI and Artistic Autonomy

On 21 March, 2025, join the Digital Arts Community at 12:00 pm EDT to discuss how the lack of access to training data, model weights, and computational resources can limit artists' ability to understand, modify, and customize the AI tools they use. [Learn more about this event](#) and make plans to join online.

The call for proposals is seeking submissions that highlight creative strategies that allow artists to work more autonomously. The call for participation closes 28 February, 2025. [Submit your proposal today.](#)

[Learn More](#)

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[Submit to SIGGRAPH 2025](#)

Take the first step and inspire another year of research, development, creativity, and production.

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## ACM SIGGRAPH Pioneers Update

On Wednesday, 12 February, the SIGGRAPH Pioneers held another in their ongoing series of online panels titled "A Pioneer's Perspective on Computer Graphics in Aerospace." It was moderated by Dave Kasik, Senior Boeing Technical Fellow Emeritus, and former President of the Pioneers group.

The panelists were:

- Pete Doenges (Evans and Sutherland) who discussed the key pioneers and basic technology used in multiple generations of real-time flight simulation visuals.
- Julian Gomez (JPL and NASA Ames) who provided examples of early scientific and visualization software capabilities for NASA scientists.
- Vladimir Karakusevic (Boeing) who examined some of the improvements and evolution of graphics for CAD/CAM/CAE in a large aerospace company.
- Roger Malina (University of Texas-Dallas) who discussed how graphics has assisted and continues to assist astronomers with real-time analysis of enormous amounts of data

The video is currently being edited and will be posted to the SIGGRAPH YouTube channel soon.

To find this video and watch the previous Pioneers Panels, and to see lots more video content from the Pioneers, check out the [Pioneers Online Contents](#) link.

[View the Pioneers Online Content](#)



## SIGGRAPH North America Emerging Technologies Program Exchanged Awards at DCEXPO 2024 Tokyo

DCEXPO 2024 festival, hosted by the ACM SIGGRAPH partner, Digital Content Association of Japan, took place in Tokyo in November 2024. Nathan Matsuda, SIGGRAPH 2025 Emerging Technologies chair and

Tomasz Bednarz, SIGGRAPH Asia Steering Conference Advisory Group chair, were featured in the festival.

Awards were presented to outstanding demonstrations from the SIGGRAPH 2024 Denver conference, Emerging Technologies program.

- "Project Starline" from Google received the prestigious DCEXPO award
- "Metapunch X" from XRLab, National Taipei University of Technology & Goldenslash won the DCEXPO Jury Award.
- "Selfrionette" by NAIST and the University of Tokyo, was selected for the SIGGRAPH Special Prize.

[Read more](#) about the Awards Ceremony online.

[Read More](#)

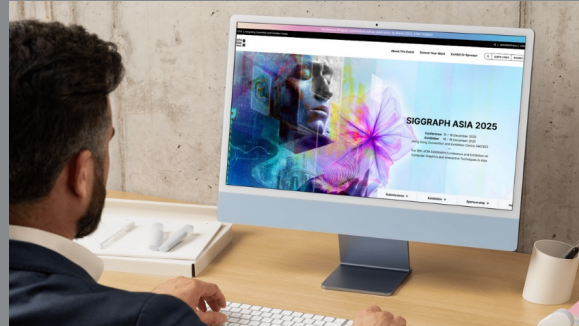
## Submit Your Work and Innovations for SIGGRAPH 2025

SIGGRAPH 2025 seeks submissions for the latest in research, art, production, technology, and more. With upcoming deadlines in March and April, [review the list of programs](#) seeking submissions and showcase your excellence in Vancouver this August.

- [Spatial Storytelling - 11 March](#)

- [Computer Animation Festival](#) - 18 March
- [Real-Time Live!](#) - 8 April
- [Posters](#) - 24 April
- [Student Research Competition](#) - 24 April

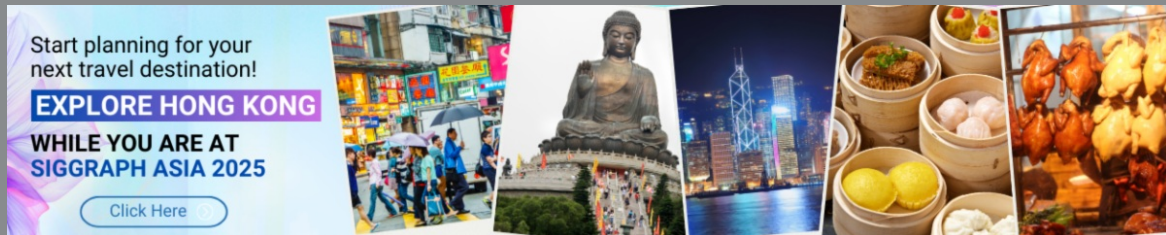
Submit to SIGGRAPH  
2025



## Elevate Your Brand Presence at SIGGRAPH Asia 2025 in Hong Kong

SIGGRAPH Asia 2025 will take place in vibrant Hong Kong from 15 – 18 December. As the leading event for computer graphics and interactive technologies in Asia-Pacific, it provides global innovators and industry leaders a platform to connect, learn and collaborate. Showcase new innovations, build your brand, expand your network, and secure business opportunities at this must-attend event. Don't miss out.

[Access the Sponsorship & Exhibition Brochure today](#)



## Upcoming ACM SIGGRAPH Events

- 10 - 14 August, 2025 in Vancouver, BC - [SIGGRAPH 2025](#)
- 15 - 18 December, 2025 in Hong Kong - [SIGGRAPH Asia 2025](#)
- 19 - 23 July, 2026 in Los Angeles, California - [SIGGRAPH 2026](#)
- 8 - 12 August, 2027 in Anaheim, California - [SIGGRAPH 2027](#)

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