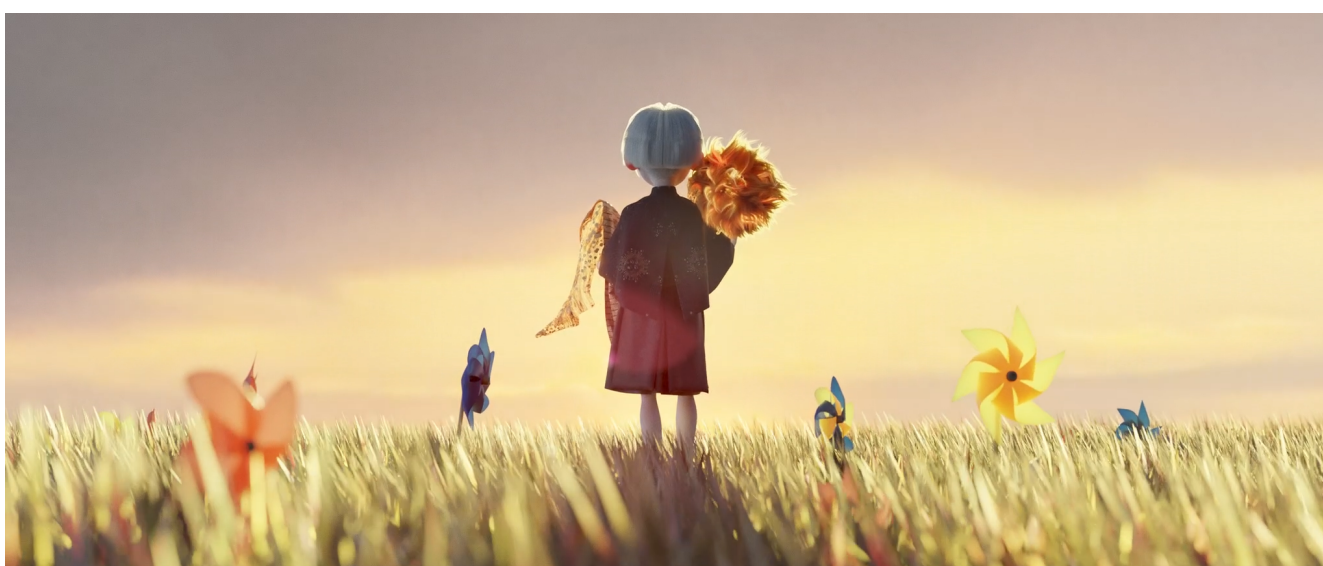


## ACM SIGGRAPH Blog



### Behind the Masterpiece of "La Diplomatie de L'éclipse" With Axel Mechin

The SIGGRAPH 2023 Electronic Theater was a dazzling showcase of cinematic artistry, and among its standout creations was "La Diplomatie de L'éclipse," a masterpiece that garnered well-deserved acclaim and recognition at the event. Read Mechin's exclusive interview and unlock the mysteries behind the film that leaves an indelible mark on the world of animation and storytelling.

[Read More](#)



### Reflecting on the SIGGRAPH 2023 Practitioners Sessions

In this first post on discussions and action items coming out of the SIGGRAPH 2023 Practitioners Sessions, the Practitioner Career Development Committee (PCDC) reflects on how to improve its resources for the community, how practitioners are defined, and the challenges stemming from the current climate and culture for professional development.

This article is the first in a series of posts on professional development discussions that were brought up during the PCDC sessions.

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### The Future Of Advanced User Interfaces - Best of the ACM Symposium on User Interface Software and Technology

Presenting award-winning research papers from the ACM Symposium on User Interface Software and Technology (UIST), SIGGRAPH 2023's affiliated session "The Future of Advanced User Interfaces - Best of ACM UIST" proved to be a major success. As the premier forum for innovations in human-computer interfaces, UIST brings together people from diverse areas including graphical and web user interfaces, tangible and ubiquitous computing, virtual and augmented reality, multimedia, and new input and output devices. The conference is co-sponsored by ACM SIGCHI and ACM SIGGRAPH, and aims at bringing together researchers from both communities. Read more about the featured papers presented at this session below.

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## Announcements

### Join the Volunteer Development Committee

ACM SIGGRAPH is governed and energized by volunteers. From serving on a committee and planning the two annual SIGGRAPH conferences to working with the community year round, volunteers are what make ACM SIGGRAPH work.

If you are interested in joining the newly-formed Volunteer Development Committee, please email the Volunteer Development Committee [here](#) for more information.

### Celebrating National Arts and Humanities Month

ACM SIGGRAPH is pleased to celebrate National Arts and Humanities month this October alongside the many creative and talented individuals involved with Computer Graphics and Interactive Techniques. Since 1981, the SIGGRAPH conference has hosted an annual art show showcasing some of the world's most innovative and creative digital artworks.

Celebrate artists this month and check out the [ACM SIGGRAPH History Archive](#).

### ACM Monthly Member Profile: Patricia Patalinjug



Meet Patricia Patalinjug, an aspiring 3D Character Artist and current 2D Animator for the Center for Building Knowledge at the New Jersey Institute of Technology. As a freelance graphic designer and illustrator since high school, Patricia's involvement with digital design began at an early age. She was involved with the SIGGRAPH Student Chapter program her freshman year of university, and subsequently served as the Vice Chair in 2021 and Chair in 2022. Patricia's favorite SIGGRAPH memory is from the 2023 Student Volunteer closing party in Los Angeles where she was able to see fellow volunteers participate in a talent show including juggling, karaoke, and a six minute recitation of a SpongeBob episode from memory.

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## ACM SIGGRAPH Events and Conferences

Visit the ACM SIGGRAPH website's [Upcoming Events](#) page to view all upcoming events.

- 4-5 December 2023 - [Geoint360 2023](#)
- 12-15 December 2023 - [SIGGRAPH Asia 2023](#) - REGISTER NOW
- 28 July - 1 August 2024 - SIGGRAPH 2024 - WEBSITE COMING SOON

