



**Paul S. Strauss**  
**Candidate for Director-at-Large**

I have served as a Director on the Executive Committee for the past 3 years.

- I helped guide the organization's new [strategic initiatives](#), which will help make us more relevant to members. I have recently taken lead of the group to establish a 21st century digital presence; we will be upgrading the organization's website and providing better, easier, and more open access to the content we have created over the years.
- I led the committee to replace the SIS submission/review system, which had reached the end of its useful life. The new system (Linklings) was used successfully for the 2018 conferences and will reduce our expenses every year.
- I served two years as the EC representative to the CAG (Conference Advisory Group) and also served an extra year on the CAG to make sure there were no problems with the Linklings transition.
- I have helped make sure the organization serves our entire community, including underrepresented groups, researchers and practitioners in all graphics-related fields, artists, and educators. We continue to make progress, such as creating a Diversity Chair, providing more educational services, and extending into new and neglected technical areas.

I would greatly appreciate the opportunity to continue to help ACM SIGGRAPH achieve its strategic goals.

**BIOGRAPHY**

I have been a professional software engineer specializing in 3D computer graphics for almost 30 years. I attended my first SIGGRAPH conference in 1984 and have been to every one since.

**Employment**

Inkbit, 2017-2018.

Google, 2006-2014.

Pixar Animation Studios, 2000-2006.

Silicon Graphics/Cosmo Software 1989-2000.

### **Education**

Ph.D. Computer Science, Brown University, 1988.

M.S. Computer Science, University of California, Berkeley, 1982.

Sc.B. Computer Science, Brown University, 1981.

### **ACM SIGGRAPH Service:**

Executive Committee Director-at-Large, 2015 – 2018.

EC Representative to the Conference Advisory Group 2015-2017.

Courses Chair, 2013.

Unified Juror, 2008, 2009, 2011, 2012.

Paper/Course Reviewer (multiple years).

### **Other Professional Service**

Papers co-chair, VRML '97 Symposium.

Papers committee, 1995 Symposium on Interactive 3D Graphics.

Program committee, 1994 Eurographics Workshop on Object-Oriented Graphics.

Charter member of editorial board, Journal of Graphics Tools/Journal of Computer Graphics Techniques (1996 - present).