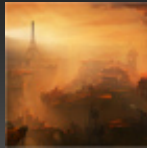
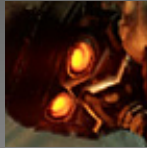


## CGS ARTICLES

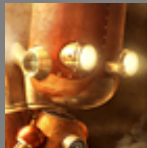
## Latest CGS Articles



**Fallout 3 Artist -**  
 World Artist speaks about his cool 'Fallout 3' experience. Rashad Redic from Bethesda talks to Game-Artist.net's Glynn Smith.



**Killzone 2 -**  
 Guerrilla Games opens up on the production of the highly anticipated FPS from Sony. CGSociety talks to the development team in Europe.



**Steampocchio -**  
 Fresh from winning the Individual Image Master Award in CGSociety's 'Steampunk: Myths and Legends' CGChallenge, Fabricio Moraes tells us how he created 'Steampocchio'.

## Latest CGS News



THE 2ND ACM SIGGRAPH CONFERENCE AND EXHIBITION IN ASIA

**SIGGRAPH ASIA 2009**  
*the pulse of innovation*


CGSociety CGNews

**Yokohama SIGGRAPH Asia 2009 conference opening for submissions.**

Wednesday, 18 March 2009

The SIGGRAPH Asia 2009 conference committee is now welcoming contributors and volunteers to participate in the second edition of the annual SIGGRAPH Asia Conference and Exhibition on Computer Graphics and Interactive Techniques in Yokohama, Japan.

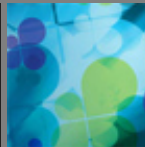
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To read more about the "How?" and "When?" to submit your proposal, see our Calls for Participation links at the bottom of the SIGGRAPH page for:

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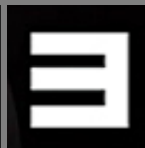
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**Autodesk GDC 2009 Master Classes -**  
CGSociety is proud to host videos from two of the Autodesk GDC Master Classes being staged at the Game Developers Conference in San Francisco.

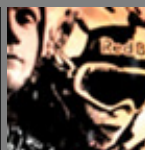


**Havok line-up at GDC -** Havok showcases product line-up at Game Developers Conference.

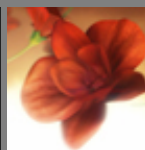


**CryEngine 3 -**  
CryEngine 3 demoed at GDC. Being optimised and scaled so it will run on Xbox 360 and PS3.

#### Latest CG Films



**Monkeyhead on Skis -**  
Monkeyhead delivers feature and TV Title sequences for Tanner Hall's 'The Massive' from Red Bull Moving Images and Trainjump Entertainment.



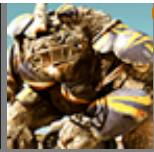
**Burma Aid -**  
Updated collaboration by Shilo VFX house on MTV project for Burma brings attention thru inventive CG work.

- Art Gallery
- Computer Animation Festival
- Courses
- Educators Program
- Emerging Technologies
- Internship Program (formerly Student Volunteer Program)
- Sketches & Posters
- Technical Papers

No matter how you are involved in computer graphics and interactive techniques, SIGGRAPH Asia 2009 is an excellent opportunity to present your work and advance your career.

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